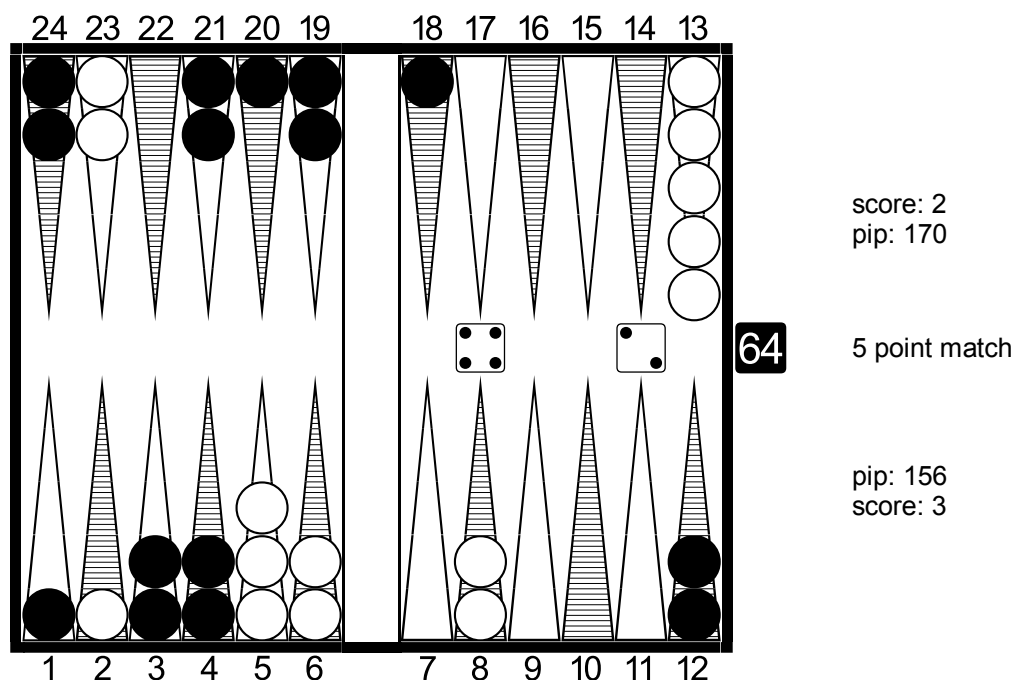


Problem 1



XGID=-aAbbCB-B---bE----abab-Bb-0:0:1:42:3:2:0:5:10

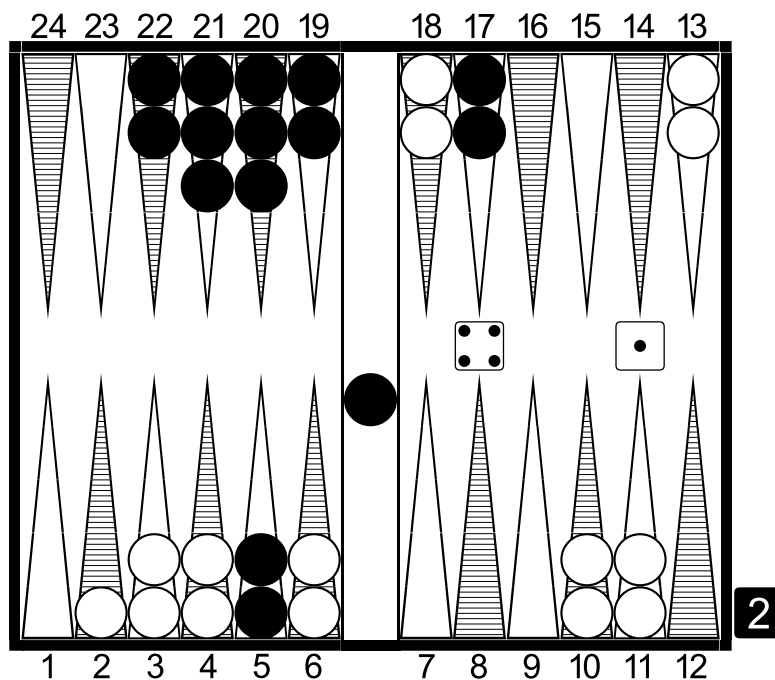
1.	Rollout ¹	13/11 5/1*	eq: +0.103
	Player:	57.75% (G:21.23% B:3.35%)	Conf.: ± 0.021 (+0.082...+0.125) - [100.0%]
	Opponent:	42.25% (G:16.01% B:3.14%)	Duration: 12 minutes 29 seconds
2.	Rollout ¹	8/2	eq: -0.104 (-0.207)
	Player:	53.00% (G:21.70% B:2.85%)	Conf.: ± 0.018 (-0.122...-0.086) - [0.0%]
	Opponent:	47.00% (G:16.69% B:2.48%)	Duration: 10 minutes 14 seconds
3.	Rollout ¹	13/11 13/9	eq: -0.162 (-0.266)
	Player:	53.08% (G:19.74% B:3.07%)	Conf.: ± 0.020 (-0.182...-0.142) - [0.0%]
	Opponent:	46.92% (G:20.38% B:4.55%)	Duration: 11 minutes 59 seconds
4.	Rollout ¹	13/7	eq: -0.206 (-0.310)
	Player:	51.94% (G:18.10% B:2.47%)	Conf.: ± 0.020 (-0.226...-0.187) - [0.0%]
	Opponent:	48.06% (G:18.36% B:4.06%)	Duration: 11 minutes 56 seconds
5.	XG Roller+	8/6 5/1*	eq: -0.335 (-0.438)
	Player:	48.92% (G:16.60% B:0.68%)	
	Opponent:	51.08% (G:21.17% B:1.08%)	

¹ 1296 Games rolled with Variance Reduction.

Dice Seed: 47299816

Moves and cube decisions: 3-ply

Problem 2



score: 0
pip: 126

5 point match

pip: 132
score: 0

XGID=a-ABBbB---BB-B---bBbccb---:1:1:1:41:0:0:0:5:10

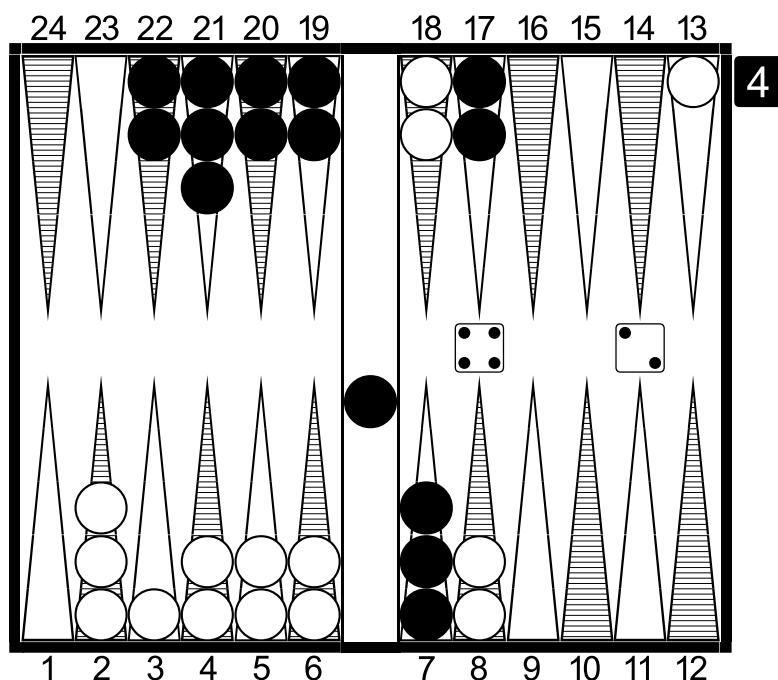
1.	Rollout ¹	18/14 2/1	eq: -0.108
	Player:	45.86% (G:6.34% B:0.44%)	Conf.: ± 0.009 (-0.117...-0.099) - [100.0%]
	Opponent:	54.14% (G:23.81% B:1.03%)	Duration: 5 minutes 08 seconds
2.	Rollout ¹	11/10 11/7	eq: -0.140 (-0.032)
	Player:	44.99% (G:6.33% B:0.50%)	Conf.: ± 0.009 (-0.148...-0.131) - [0.0%]
	Opponent:	55.01% (G:25.01% B:0.72%)	Duration: 5 minutes 16 seconds
3.	Rollout ¹	18/13	eq: -0.173 (-0.066)
	Player:	44.55% (G:6.15% B:0.46%)	Conf.: ± 0.010 (-0.184...-0.163) - [0.0%]
	Opponent:	55.45% (G:26.53% B:0.70%)	Duration: 4 minutes 57 seconds
4.	Rollout ¹	10/6 2/1	eq: -0.206 (-0.099)
	Player:	43.22% (G:6.72% B:0.42%)	Conf.: ± 0.009 (-0.216...-0.197) - [0.0%]
	Opponent:	56.78% (G:26.66% B:0.80%)	Duration: 4 minutes 56 seconds
5.	Rollout ¹	13/9 10/9	eq: -0.207 (-0.100)
	Player:	44.35% (G:6.95% B:0.38%)	Conf.: ± 0.010 (-0.218...-0.197) - [0.0%]
	Opponent:	55.65% (G:29.26% B:1.49%)	Duration: 5 minutes 04 seconds

¹ 1296 Games rolled with Variance Reduction.

Dice Seed: 47299816

Moves and cube decisions: 3-ply

Problem 3



score: 1
pip: 135

7 point match

pip: 104
score: 0

XGID=a-CABBBcB---A---bBbbcb---:2:-1:1:42:0:1:0:7:10

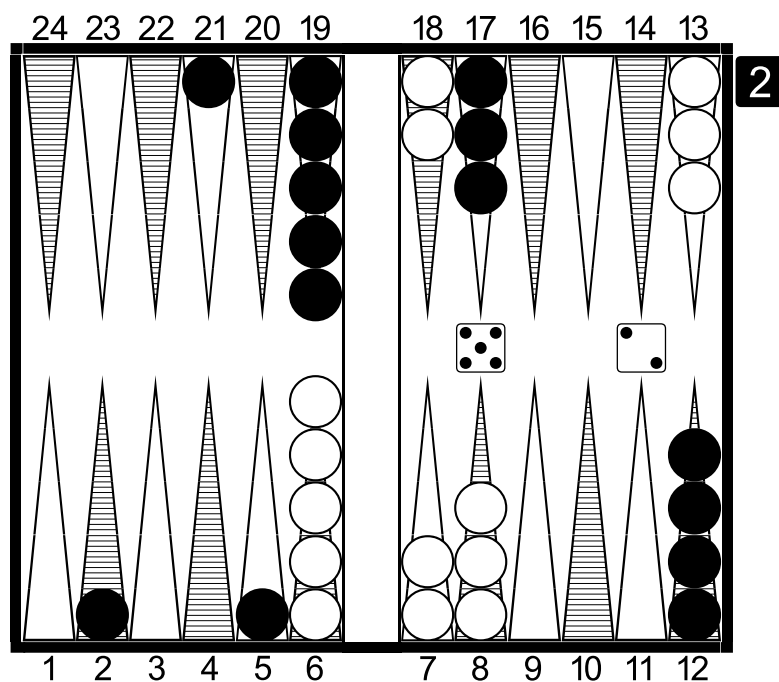
1.	Rollout ¹	13/9 8/6	eq: +0.284
	Player:	55.87% (G:32.44% B:0.60%)	Conf.: ± 0.007 (+0.277...+0.291) - [100.0%]
	Opponent:	44.13% (G:20.30% B:2.53%)	Duration: 4 minutes 08 seconds
2.	Rollout ¹	8/6 8/4	eq: +0.207 (-0.078)
	Player:	53.27% (G:30.63% B:0.57%)	Conf.: ± 0.008 (+0.199...+0.214) - [0.0%]
	Opponent:	46.73% (G:18.88% B:1.80%)	Duration: 3 minutes 46 seconds
3.	Rollout ¹	13/9 3/1	eq: +0.184 (-0.101)
	Player:	54.64% (G:24.61% B:0.60%)	Conf.: ± 0.006 (+0.177...+0.190) - [0.0%]
	Opponent:	45.36% (G:16.12% B:1.36%)	Duration: 4 minutes 32 seconds
4.	Rollout ¹	18/16 13/9	eq: +0.162 (-0.123)
	Player:	52.98% (G:27.95% B:1.09%)	Conf.: ± 0.007 (+0.155...+0.169) - [0.0%]
	Opponent:	47.02% (G:22.66% B:3.24%)	Duration: 3 minutes 29 seconds
5.	Rollout ¹	13/9 5/3	eq: +0.134 (-0.150)
	Player:	52.63% (G:24.81% B:0.44%)	Conf.: ± 0.007 (+0.127...+0.141) - [0.0%]
	Opponent:	47.37% (G:18.33% B:1.48%)	Duration: 4 minutes 05 seconds

¹ 1296 Games rolled with Variance Reduction.

Dice Seed: 47299816

Moves and cube decisions: 3-ply

Problem 4



score: 20
pip: 153

21 point match

pip: 143
score: 17

XGID=---a--aEBC---dC---cBe-a-----1:-1:1:52:17:20:0:21:10

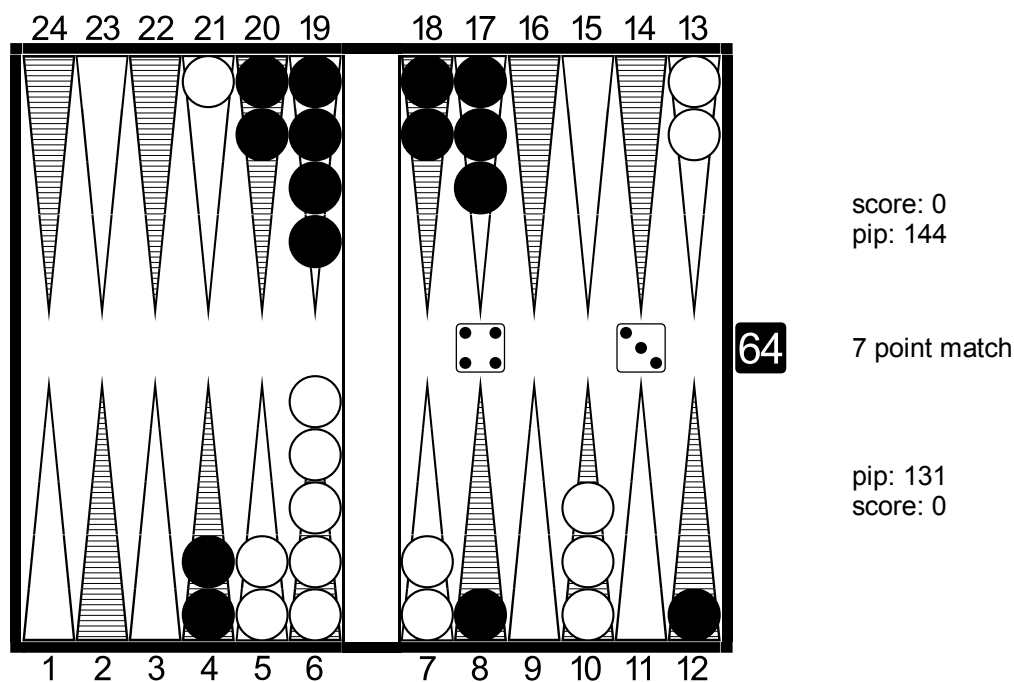
1.	Rollout ¹	7/5* 7/2*	eq: +0.513
	Player:	57.59% (G:17.20% B:1.16%)	Conf.: ± 0.007 (+0.506...+0.520) - [100.0%]
	Opponent:	42.41% (G:12.72% B:1.24%)	Duration: 11 minutes 21 seconds
2.	Rollout ¹	13/8 6/4	eq: +0.449 (-0.064)
	Player:	59.08% (G:12.71% B:0.69%)	Conf.: ± 0.007 (+0.442...+0.455) - [0.0%]
	Opponent:	40.92% (G:9.07% B:0.88%)	Duration: 9 minutes 47 seconds
3.	Rollout ¹	13/8 7/5*	eq: +0.434 (-0.079)
	Player:	56.62% (G:14.36% B:1.36%)	Conf.: ± 0.007 (+0.427...+0.442) - [0.0%]
	Opponent:	43.38% (G:12.21% B:1.28%)	Duration: 11 minutes 11 seconds
4.	Rollout ¹	13/6	eq: +0.431 (-0.082)
	Player:	59.30% (G:11.67% B:0.38%)	Conf.: ± 0.006 (+0.425...+0.437) - [0.0%]
	Opponent:	40.70% (G:7.52% B:0.62%)	Duration: 8 minutes 40 seconds
5.	Rollout ¹	18/16 18/13	eq: +0.427 (-0.086)
	Player:	62.60% (G:8.32% B:0.68%)	Conf.: ± 0.005 (+0.421...+0.432) - [0.0%]
	Opponent:	37.40% (G:7.47% B:0.54%)	Duration: 10 minutes 07 seconds

¹ 1296 Games rolled with Variance Reduction.

Dice Seed: 47299816

Moves and cube decisions: 3-ply

Problem 5



XGID=---bBEBa-C-aB---cbdbA-----0:0:1:43:0:0:0:7:10

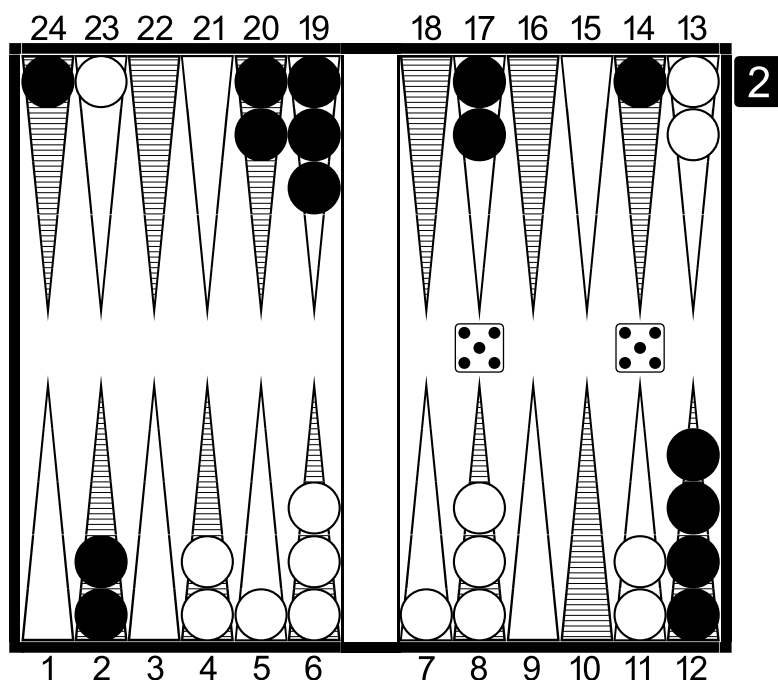
1.	Rollout ¹	7/3 6/3	eq: -0.071
	Player:	48.49% (G:13.35% B:0.69%)	Conf.: ± 0.013 (-0.084...-0.058) - [100.0%]
	Opponent:	51.51% (G:14.33% B:0.64%)	Duration: 5 minutes 38 seconds
2.	Rollout ¹	10/7 6/2	eq: -0.128 (-0.057)
	Player:	47.61% (G:10.46% B:0.42%)	Conf.: ± 0.013 (-0.141...-0.115) - [0.0%]
	Opponent:	52.39% (G:14.30% B:0.57%)	Duration: 5 minutes 47 seconds
3.	Rollout ¹	6/3 6/2	eq: -0.187 (-0.116)
	Player:	46.39% (G:10.92% B:0.54%)	Conf.: ± 0.013 (-0.200...-0.174) - [0.0%]
	Opponent:	53.61% (G:16.35% B:0.73%)	Duration: 5 minutes 31 seconds
4.	Rollout ¹	10/3	eq: -0.189 (-0.118)
	Player:	46.45% (G:10.67% B:0.46%)	Conf.: ± 0.014 (-0.203...-0.175) - [0.0%]
	Opponent:	53.55% (G:15.05% B:0.66%)	Duration: 5 minutes 26 seconds
5.	XG Roller+	6/2 5/2	eq: -0.333 (-0.262)
	Player:	42.15% (G:10.18% B:0.43%)	
	Opponent:	57.85% (G:18.08% B:0.64%)	

¹ 1296 Games rolled with Variance Reduction.

Dice Seed: 47299816

Moves and cube decisions: 3-ply

Problem 6



score: 0
pip: 154

7 point match

pip: 133
score: 0

XGID=--b-BACAC--BdBa-b-cb--Aa-:1:-1:1:55:0:0:0:7:10

1.	Rollout ¹	23/13 8/3(2)	eq: +0.271
	Player:	63.26% (G:23.16% B:1.60%)	Conf.: ± 0.009 (+0.261...+0.280) - [100.0%]
	Opponent:	36.74% (G:9.98% B:0.70%)	Duration: 8 minutes 28 seconds
2.	Rollout ¹	23/13 11/6(2)	eq: +0.216 (-0.055)
	Player:	62.64% (G:18.78% B:1.30%)	Conf.: ± 0.009 (+0.207...+0.224) - [0.0%]
	Opponent:	37.36% (G:9.46% B:0.53%)	Duration: 8 minutes 17 seconds
3.	Rollout ¹	13/3(2)	eq: +0.203 (-0.068)
	Player:	60.11% (G:25.11% B:2.02%)	Conf.: ± 0.010 (+0.193...+0.213) - [0.0%]
	Opponent:	39.89% (G:10.49% B:0.79%)	Duration: 7 minutes 20 seconds
4.	Rollout ¹	23/8 11/6	eq: +0.178 (-0.092)
	Player:	61.78% (G:18.24% B:1.13%)	Conf.: ± 0.009 (+0.169...+0.188) - [0.0%]
	Opponent:	38.22% (G:10.48% B:0.82%)	Duration: 8 minutes 10 seconds
5.	Rollout ¹	23/8 6/1	eq: +0.134 (-0.137)
	Player:	60.99% (G:16.90% B:1.14%)	Conf.: ± 0.010 (+0.123...+0.144) - [0.0%]
	Opponent:	39.01% (G:11.66% B:0.77%)	Duration: 8 minutes 10 seconds

¹ 1296 Games rolled with Variance Reduction.

Dice Seed: 47299816

Moves and cube decisions: 3-ply