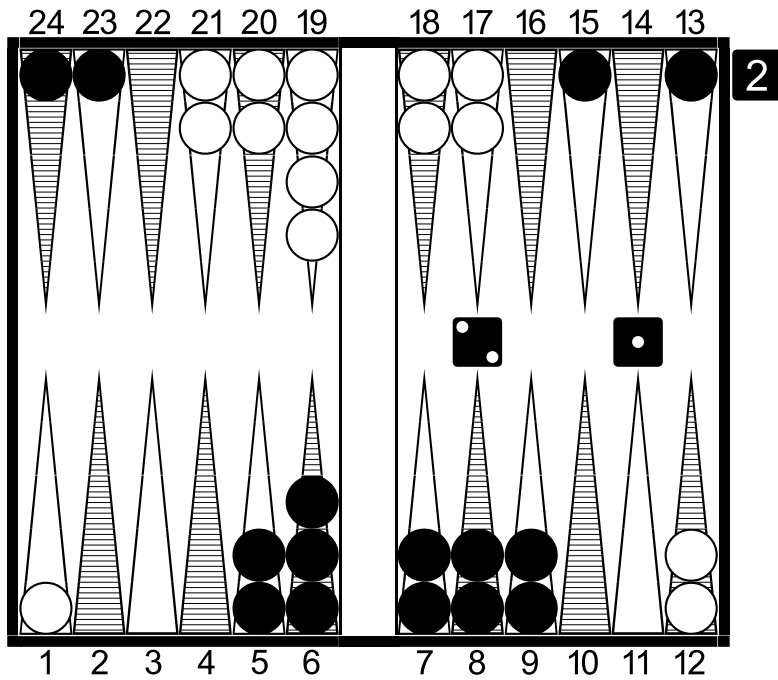


Problem 1



XGID=-a---BCBBB--bA-A-bbddd-AA:-1:-1:1:21:0:3:0:7:10

● to play 21

1.	Rollout ¹	24/22 23/22	eq: -0.019
	Player:	55.02% (G:10.27% B:0.40%)	Conf.: ± 0.012 (-0.031...-0.007) - [100.0%]
	Opponent:	44.98% (G:17.47% B:2.36%)	Duration: 3 minutes 29 seconds
2.	Rollout ¹	24/23 15/13	eq: -0.197 (-0.178)
	Player:	47.29% (G:9.90% B:0.42%)	Conf.: ± 0.011 (-0.208...-0.186) - [0.0%]
	Opponent:	52.71% (G:17.53% B:3.77%)	Duration: 2 minutes 58 seconds
3.	Rollout ¹	24/23 13/11	eq: -0.219 (-0.200)
	Player:	47.00% (G:9.78% B:0.44%)	Conf.: ± 0.011 (-0.230...-0.209) - [0.0%]
	Opponent:	53.00% (G:19.26% B:4.69%)	Duration: 2 minutes 58 seconds
4.	Rollout ¹	24/23 6/4	eq: -0.295 (-0.276)
	Player:	46.37% (G:9.56% B:0.40%)	Conf.: ± 0.012 (-0.307...-0.283) - [0.0%]
	Opponent:	53.63% (G:25.65% B:8.76%)	Duration: 3 minutes 37 seconds
5.	Rollout ¹	23/22 15/13	eq: -0.343 (-0.323)
	Player:	45.17% (G:10.04% B:0.49%)	Conf.: ± 0.013 (-0.356...-0.329) - [0.0%]
	Opponent:	54.83% (G:28.33% B:3.43%)	Duration: 3 minutes 02 seconds

¹ 1296 Games rolled with Variance Reduction.

Moves and cube decisions: 3-ply

Problem 2

○ is Player 2
 score: 4
 pip: 59

5 point match

pip: 91
 score: 2

● is Player 1

XGID=-Ba-B-DBBC-----cabce-1:-1:1:43:2:4:0:5:10

● to play 43

1.	Rollout ¹	9/5 6/3	eq: +0.354
	Player:	62.26% (G:5.43% B:0.11%)	Conf.: ± 0.003 (+0.351...+0.357) - [100.0%]
	Opponent:	37.74% (G:7.69% B:0.02%)	Duration: 29.2 seconds
2.	Rollout ¹	9/2*	eq: +0.273 (-0.081)
	Player:	58.68% (G:4.97% B:0.20%)	Conf.: ± 0.003 (+0.269...+0.276) - [0.0%]
	Opponent:	41.32% (G:5.27% B:0.00%)	Duration: 24.9 seconds
3.	Rollout ¹	9/5 8/5	eq: +0.258 (-0.096)
	Player:	59.09% (G:3.79% B:0.13%)	Conf.: ± 0.003 (+0.255...+0.261) - [0.0%]
	Opponent:	40.91% (G:3.83% B:0.01%)	Duration: 21.7 seconds
4.	Rollout ¹	6/3 6/2*	eq: +0.226 (-0.128)
	Player:	54.88% (G:6.42% B:0.27%)	Conf.: ± 0.004 (+0.222...+0.230) - [0.0%]
	Opponent:	45.12% (G:7.97% B:0.02%)	Duration: 30.8 seconds

¹ 1296 Games rolled with Variance Reduction.

Moves and cube decisions: 3-ply

Problem 3

○ is Player 2
score: 0
pip: 109

64 5 point match

pip: 162
score: 2

● is Player 1

XGID=-a----ECB----B---dbe-Ac-B-:0:0:1:53:2:0:0:5:10

● to play 53

1.	Rollout ¹	21/16 13/10	eq: -0.405
	Player:	44.56% (G:7.68% B:0.48%)	Conf.: ± 0.014 (-0.419...-0.391) - [100.0%]
	Opponent:	55.44% (G:18.86% B:1.95%)	Duration: 2 minutes 22 seconds
2.	Rollout ¹	21/16 6/3	eq: -0.485 (-0.080)
	Player:	43.71% (G:7.34% B:0.50%)	Conf.: ± 0.015 (-0.500...-0.471) - [0.0%]
	Opponent:	56.29% (G:21.25% B:2.25%)	Duration: 2 minutes 35 seconds
3.	Rollout ¹	21/16 7/4	eq: -0.538 (-0.133)
	Player:	42.99% (G:7.14% B:0.46%)	Conf.: ± 0.015 (-0.553...-0.523) - [0.0%]
	Opponent:	57.01% (G:22.27% B:2.35%)	Duration: 2 minutes 31 seconds
4.	Rollout ¹	21/13	eq: -0.573 (-0.168)
	Player:	39.30% (G:6.32% B:0.24%)	Conf.: ± 0.012 (-0.585...-0.561) - [0.0%]
	Opponent:	60.70% (G:17.46% B:1.37%)	Duration: 2 minutes 00 second
5.	Rollout ¹	24/21 13/8	eq: -0.622 (-0.217)
	Player:	36.71% (G:5.67% B:0.29%)	Conf.: ± 0.014 (-0.637...-0.608) - [0.0%]
	Opponent:	63.29% (G:17.22% B:0.33%)	Duration: 3 minutes 12 seconds
6.	Rollout ¹	8/3 6/3	eq: -0.638 (-0.233)
	Player:	40.29% (G:8.05% B:0.55%)	Conf.: ± 0.017 (-0.654...-0.621) - [0.0%]
	Opponent:	59.71% (G:21.89% B:2.19%)	Duration: 2 minutes 53 seconds
7.	Rollout ¹	13/5	eq: -0.717 (-0.312)
	Player:	41.30% (G:6.98% B:0.51%)	Conf.: ± 0.019 (-0.735...-0.698) - [0.0%]
	Opponent:	58.70% (G:25.17% B:3.52%)	Duration: 3 minutes 14 seconds
8.	Rollout ¹	24/21 6/1*	eq: -0.721 (-0.317)

Othello Quiz 2018 Rollouts

	Player:	35.60% (G:5.89% B:0.36%)	Conf.: ± 0.016 (-0.738...-0.705) - [0.0%]
	Opponent:	64.40% (G:18.42% B:0.46%)	Duration: 3 minutes 43 seconds
9.	Rollout ¹	13/8 6/3	eq: -0.745 (-0.340)
	Player:	39.97% (G:6.86% B:0.62%)	Conf.: ± 0.018 (-0.763...-0.726) - [0.0%]
	Opponent:	60.03% (G:24.29% B:2.94%)	Duration: 2 minutes 57 seconds
10.	Rollout ¹	13/10 13/8	eq: -0.779 (-0.374)
	Player:	37.75% (G:6.08% B:0.52%)	Conf.: ± 0.017 (-0.795...-0.762) - [0.0%]
	Opponent:	62.25% (G:22.38% B:2.33%)	Duration: 2 minutes 48 seconds

¹ 1296 Games rolled with Variance Reduction.

Moves and cube decisions: 3-ply

www.eXtremeGammon.com Version: 2.10, MET: Kazaross XG2

Problem 4

○ is Player 2
 score: 2
 pip: 148

● is Player 1

7 point match

pip: 145
 score: 0

XGID=a---BDaC---bE-b-bbe--A---:0:0:1:44:0:2:0:7:10

● to play 44

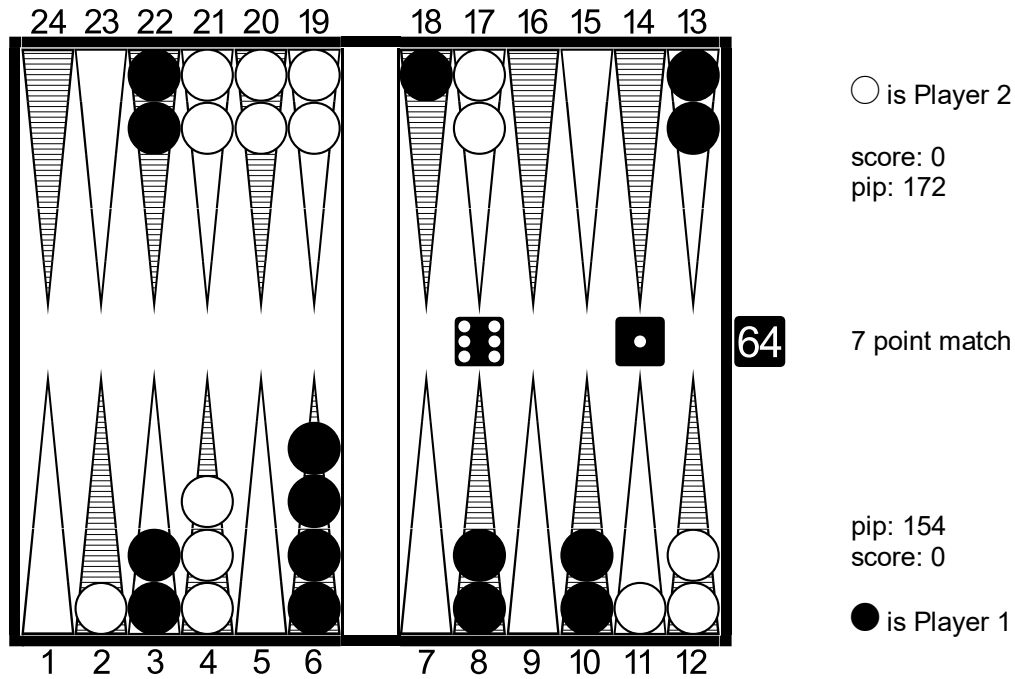
1.	Rollout ¹	13/9(2) 5/1*(2)	eq: +0.588
	Player:	59.12% (G:23.82% B:0.56%)	Conf.: ± 0.014 (+0.573...+0.602) - [100.0%]
	Opponent:	40.88% (G:8.22% B:0.36%)	Duration: 2 minutes 40 seconds
2.	Rollout ¹	6/2(2) 5/1*(2)	eq: +0.506 (-0.082)
	Player:	56.86% (G:23.75% B:0.35%)	Conf.: ± 0.015 (+0.491...+0.520) - [0.0%]
	Opponent:	43.14% (G:9.18% B:0.49%)	Duration: 2 minutes 06 seconds
3.	Rollout ¹	13/9(2) 6/2(2)	eq: +0.493 (-0.095)
	Player:	59.02% (G:16.97% B:0.53%)	Conf.: ± 0.015 (+0.478...+0.508) - [0.0%]
	Opponent:	40.98% (G:7.90% B:0.36%)	Duration: 2 minutes 55 seconds
4.	Rollout ¹	13/9(2) 13/5	eq: +0.485 (-0.103)
	Player:	58.90% (G:16.43% B:0.59%)	Conf.: ± 0.014 (+0.471...+0.499) - [0.0%]
	Opponent:	41.10% (G:8.14% B:0.40%)	Duration: 3 minutes 07 seconds
5.	Rollout ¹	8/4(2) 5/1*(2)	eq: +0.435 (-0.153)
	Player:	55.62% (G:24.05% B:0.41%)	Conf.: ± 0.013 (+0.422...+0.448) - [0.0%]
	Opponent:	44.38% (G:9.23% B:0.51%)	Duration: 2 minutes 09 seconds
6.	Rollout ¹	13/9(2) 8/4(2)	eq: +0.428 (-0.160)
	Player:	57.36% (G:17.52% B:0.50%)	Conf.: ± 0.015 (+0.413...+0.443) - [0.0%]
	Opponent:	42.64% (G:8.30% B:0.39%)	Duration: 2 minutes 53 seconds
7.	Rollout ¹	8/4(2) 6/2(2)	eq: +0.397 (-0.191)
	Player:	56.41% (G:17.76% B:0.50%)	Conf.: ± 0.014 (+0.382...+0.411) - [0.0%]
	Opponent:	43.59% (G:8.44% B:0.38%)	Duration: 2 minutes 45 seconds

8.	Rollout ¹	13/5 6/2(2)	eq: +0.380 (-0.207)
	Player:	56.64% (G:15.98% B:0.50%)	Conf.: ± 0.013 (+0.367...+0.393) - [0.0%]
	Opponent:	43.36% (G:8.44% B:0.30%)	Duration: 2 minutes 45 seconds
9.	Rollout ¹	13/5(2)	eq: +0.370 (-0.218)
	Player:	56.25% (G:16.26% B:0.57%)	Conf.: ± 0.013 (+0.356...+0.383) - [0.0%]
	Opponent:	43.75% (G:8.43% B:0.33%)	Duration: 3 minutes 04 seconds
10.	Rollout ¹	13/9 8/4(3)	eq: +0.367 (-0.220)
	Player:	55.23% (G:17.66% B:0.63%)	Conf.: ± 0.013 (+0.355...+0.380) - [0.0%]
	Opponent:	44.77% (G:9.11% B:0.38%)	Duration: 2 minutes 33 seconds
11.	Rollout ¹	13/5 8/4(2)	eq: +0.348 (-0.239)
	Player:	54.97% (G:17.62% B:0.54%)	Conf.: ± 0.014 (+0.334...+0.362) - [0.0%]
	Opponent:	45.03% (G:9.13% B:0.39%)	Duration: 2 minutes 38 seconds
12.	Rollout ¹	13/9(3) 8/4	eq: +0.321 (-0.266)
	Player:	55.39% (G:15.63% B:0.63%)	Conf.: ± 0.014 (+0.308...+0.335) - [0.0%]
	Opponent:	44.61% (G:9.30% B:0.51%)	Duration: 2 minutes 31 seconds

¹ 1296 Games rolled with Variance Reduction.

Moves and cube decisions: 3-ply

Problem 5



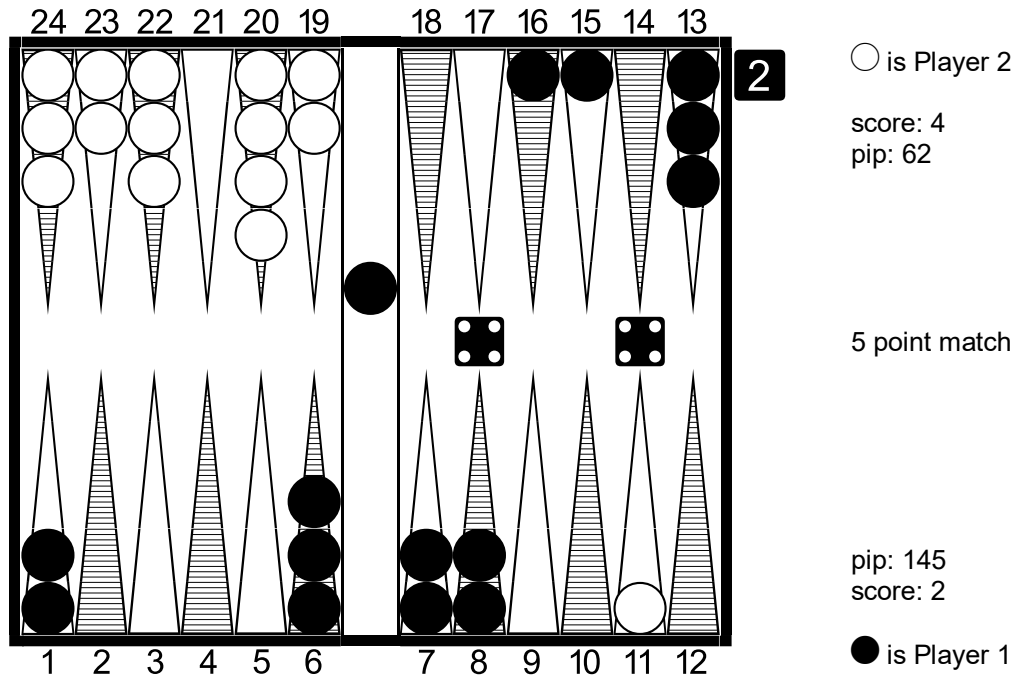
XGID=--aBc-D-B-BabB---bAbbbB---:0:0:1:61:0:0:0:7:10

1.	Rollout ¹	22/15	eq: -0.553
	Player:	38.68% (G:11.63% B:0.63%)	Conf.: ± 0.017 (-0.570...-0.536) - [100.0%]
	Opponent:	61.32% (G:24.41% B:1.50%)	Duration: 2 minutes 45 seconds
2.	Rollout ¹	8/2* 2/1	eq: -0.841 (-0.288)
	Player:	33.03% (G:9.66% B:0.49%)	Conf.: ± 0.024 (-0.866...-0.817) - [0.0%]
	Opponent:	66.97% (G:26.21% B:1.78%)	Duration: 4 minutes 58 seconds
3.	Rollout ¹	8/7 8/2*	eq: -0.870 (-0.317)
	Player:	32.85% (G:9.64% B:0.83%)	Conf.: ± 0.033 (-0.903...-0.836) - [0.0%]
	Opponent:	67.15% (G:27.31% B:1.73%)	Duration: 5 minutes 02 seconds
4.	Rollout ¹	8/2* 3/2	eq: -0.878 (-0.325)
	Player:	32.71% (G:10.34% B:0.63%)	Conf.: ± 0.024 (-0.902...-0.854) - [0.0%]
	Opponent:	67.29% (G:27.63% B:1.81%)	Duration: 4 minutes 53 seconds
5.	Rollout ¹	10/3	eq: -0.897 (-0.344)
	Player:	31.24% (G:9.36% B:0.75%)	Conf.: ± 0.023 (-0.920...-0.874) - [0.0%]
	Opponent:	68.76% (G:24.59% B:1.38%)	Duration: 4 minutes 36 seconds
6.	Rollout ¹	13/6	eq: -0.930 (-0.377)
	Player:	30.58% (G:7.80% B:0.62%)	Conf.: ± 0.022 (-0.952...-0.909) - [0.0%]
	Opponent:	69.42% (G:23.86% B:1.19%)	Duration: 4 minutes 21 seconds

¹ 1296 Games rolled with Variance Reduction.

Moves and cube decisions: 3-ply

Problem 6



XGID=-B----CBB--a-C-AA--bd-cbcA:1:-1:1:44:2:4:0:5:10

● to play 44

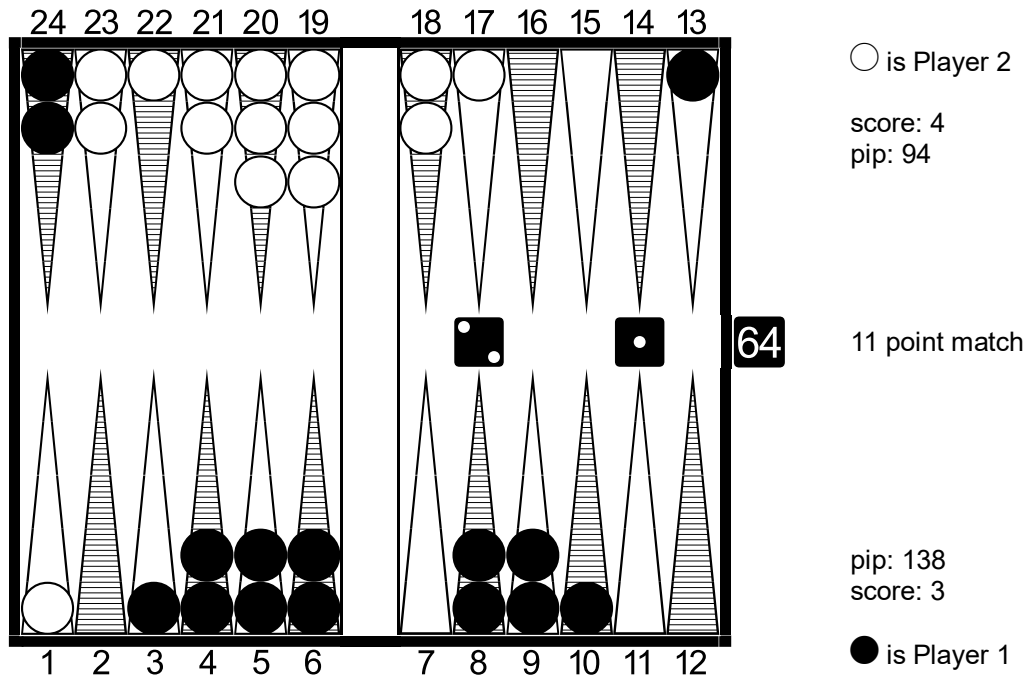
1.	Rollout ¹	Bar/21 15/11* 13/9(2)	eq: -0.024
	Player:	44.45% (G:4.34% B:0.17%)	Conf.: ± 0.006 (-0.031...-0.018) - [100.0%]
	Opponent:	55.55% (G:27.85% B:0.16%)	Duration: 2 minutes 30 seconds
2.	Rollout ¹	Bar/17 15/11* 13/9	eq: -0.170 (-0.145)
	Player:	39.31% (G:2.21% B:0.09%)	Conf.: ± 0.005 (-0.175...-0.164) - [0.0%]
	Opponent:	60.69% (G:30.86% B:0.13%)	Duration: 2 minutes 31 seconds
3.	Rollout ¹	Bar/21 15/11* 8/4(2)	eq: -0.214 (-0.190)
	Player:	36.17% (G:3.11% B:0.11%)	Conf.: ± 0.005 (-0.219...-0.209) - [0.0%]
	Opponent:	63.83% (G:32.80% B:0.17%)	Duration: 2 minutes 26 seconds
4.	Rollout ¹	Bar/17 15/11* 11/7	eq: -0.237 (-0.213)
	Player:	36.25% (G:1.90% B:0.06%)	Conf.: ± 0.005 (-0.242...-0.232) - [0.0%]
	Opponent:	63.75% (G:25.08% B:0.09%)	Duration: 2 minutes 20 seconds
5.	Rollout ¹	Bar/17 16/12 15/11*	eq: -0.239 (-0.215)
	Player:	36.08% (G:1.98% B:0.06%)	Conf.: ± 0.005 (-0.244...-0.234) - [0.0%]
	Opponent:	63.92% (G:25.85% B:0.13%)	Duration: 2 minutes 19 seconds
6.	Rollout ¹	Bar/21 16/12 15/11* 13/9	eq: -0.269 (-0.245)
	Player:	33.09% (G:3.46% B:0.15%)	Conf.: ± 0.006 (-0.275...-0.263) - [0.0%]
	Opponent:	66.91% (G:40.67% B:0.34%)	Duration: 2 minutes 22 seconds
7.	Rollout ¹	Bar/21 15/11* 7/3(2)	eq: -0.270 (-0.246)
	Player:	34.05% (G:2.46% B:0.08%)	Conf.: ± 0.004 (-0.274...-0.265) - [0.0%]

	Opponent:	65.95% (G:34.35% B:0.30%)	Duration: 2 minutes 23 seconds
8.	Rollout ¹	Bar/21 15/11* 13/9 11/7	eq: -0.276 (-0.252)
	Player:	32.75% (G:3.45% B:0.14%)	Conf.: ± 0.005 (-0.281...-0.271) - [0.0%]
	Opponent:	67.25% (G:39.22% B:0.23%)	Duration: 2 minutes 32 seconds
9.	Rollout ¹	Bar/13 15/11*	eq: -0.279 (-0.255)
	Player:	34.13% (G:1.89% B:0.06%)	Conf.: ± 0.005 (-0.284...-0.274) - [0.0%]
	Opponent:	65.87% (G:26.08% B:0.14%)	Duration: 1 minute 59 seconds
10.	Rollout ¹	Bar/21 16/8 15/11*	eq: -0.293 (-0.268)
	Player:	32.55% (G:2.82% B:0.12%)	Conf.: ± 0.005 (-0.297...-0.288) - [0.0%]
	Opponent:	67.45% (G:32.43% B:0.13%)	Duration: 2 minutes 04 seconds
11.	Rollout ¹	Bar/21 16/12 15/11* 11/7	eq: -0.313 (-0.289)
	Player:	31.75% (G:2.60% B:0.05%)	Conf.: ± 0.005 (-0.318...-0.308) - [0.0%]
	Opponent:	68.25% (G:29.26% B:0.13%)	Duration: 2 minutes 10 seconds

¹ 1296 Games rolled with Variance Reduction.

Moves: 3-ply, cube decisions: XG Roller

Problem 7



XGID=-a-ABBB-BBA--A---abccbabB-:0:0:1:21:3:4:0:11:10

● to play 21

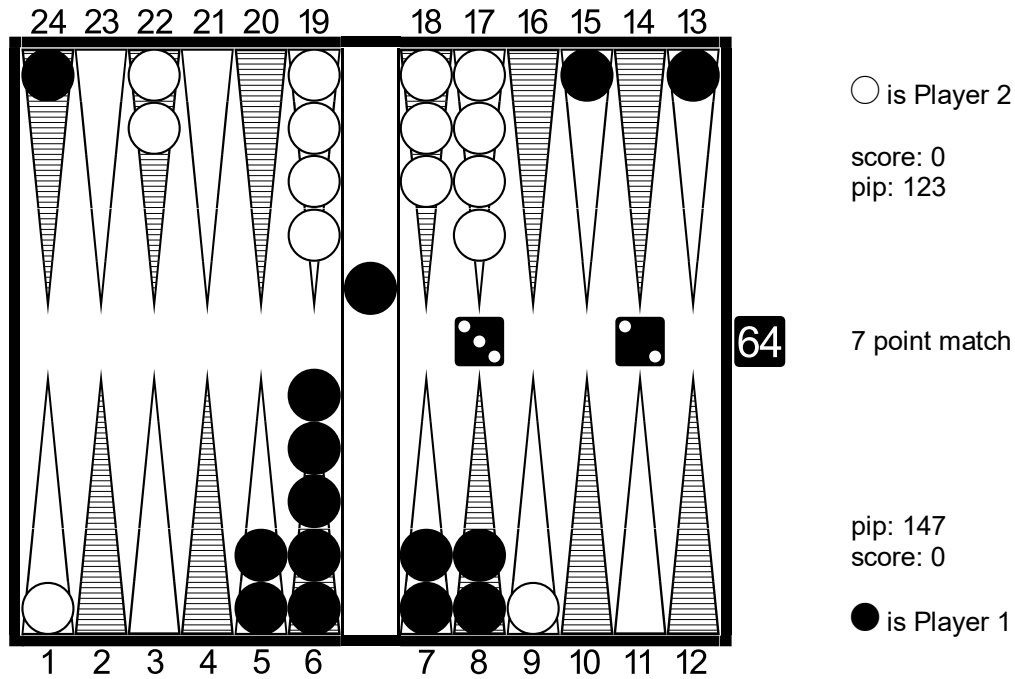
1.	Rollout ¹	9/7 8/7	eq: +0.021
	Player:	53.73% (G:8.00% B:0.34%)	Conf.: ± 0.014 (+0.008...+0.035) - [100.0%]
	Opponent:	46.27% (G:25.70% B:5.29%)	Duration: 4 minutes 10 seconds
2.	Rollout ¹	24/22* 10/9	eq: -0.142 (-0.163)
	Player:	47.82% (G:15.44% B:1.14%)	Conf.: ± 0.018 (-0.160...-0.124) - [0.0%]
	Opponent:	52.18% (G:33.20% B:3.65%)	Duration: 4 minutes 12 seconds
3.	Rollout ¹	24/22* 13/12	eq: -0.157 (-0.178)
	Player:	48.01% (G:15.33% B:1.21%)	Conf.: ± 0.020 (-0.177...-0.137) - [0.0%]
	Opponent:	51.99% (G:34.63% B:5.90%)	Duration: 4 minutes 05 seconds
4.	Rollout ¹	24/22* 3/2	eq: -0.222 (-0.243)
	Player:	46.82% (G:15.04% B:1.11%)	Conf.: ± 0.017 (-0.239...-0.205) - [0.0%]
	Opponent:	53.18% (G:35.66% B:6.61%)	Duration: 4 minutes 11 seconds
5.	Rollout ¹	24/22* 4/3	eq: -0.462 (-0.484)
	Player:	43.06% (G:13.65% B:1.23%)	Conf.: ± 0.022 (-0.484...-0.440) - [0.0%]
	Opponent:	56.94% (G:40.10% B:8.69%)	Duration: 3 minutes 25 seconds
6.	Rollout ¹	13/12 10/8	eq: -0.475 (-0.496)
	Player:	39.83% (G:5.41% B:0.23%)	Conf.: ± 0.012 (-0.487...-0.463) - [0.0%]
	Opponent:	60.17% (G:24.11% B:2.93%)	Duration: 3 minutes 03 seconds
7.	Rollout ¹	24/22* 9/8	eq: -0.489 (-0.510)
	Player:	43.85% (G:14.40% B:1.70%)	Conf.: ± 0.023 (-0.512...-0.467) - [0.0%]
	Opponent:	56.15% (G:40.91% B:12.13%)	Duration: 3 minutes 22 seconds

8.	Rollout ¹	13/10	eq: -0.506 (-0.527)
	Player:	38.93% (G:4.83% B:0.25%)	Conf.: ± 0.013 (-0.519...-0.493) - [0.0%]
	Opponent:	61.07% (G:22.89% B:2.53%)	Duration: 3 minutes 18 seconds
9.	Rollout ¹	13/12 3/1*	eq: -0.521 (-0.543)
	Player:	39.86% (G:7.81% B:0.38%)	Conf.: ± 0.014 (-0.535...-0.508) - [0.0%]
	Opponent:	60.14% (G:27.25% B:3.69%)	Duration: 3 minutes 14 seconds
10.	Rollout ¹	13/11 10/9	eq: -0.523 (-0.545)
	Player:	38.75% (G:4.67% B:0.20%)	Conf.: ± 0.013 (-0.537...-0.510) - [0.0%]
	Opponent:	61.25% (G:24.54% B:3.03%)	Duration: 2 minutes 54 seconds
11.	Rollout ¹	10/7	eq: -0.550 (-0.571)
	Player:	42.23% (G:5.11% B:0.37%)	Conf.: ± 0.023 (-0.573...-0.527) - [0.0%]
	Opponent:	57.77% (G:32.95% B:6.59%)	Duration: 4 minutes 12 seconds
12.	Rollout ¹	10/9 3/1*	eq: -0.580 (-0.601)
	Player:	37.89% (G:7.70% B:0.34%)	Conf.: ± 0.014 (-0.594...-0.566) - [0.0%]
	Opponent:	62.11% (G:26.80% B:3.21%)	Duration: 2 minutes 50 seconds

¹ 1296 Games rolled with Variance Reduction.

Moves: 3-ply, cube decisions: XG Roller

Problem 8



XGID=-a--BEBBa---A-A-dcd--b-AA:0:0:1:32:0:0:0:7:10

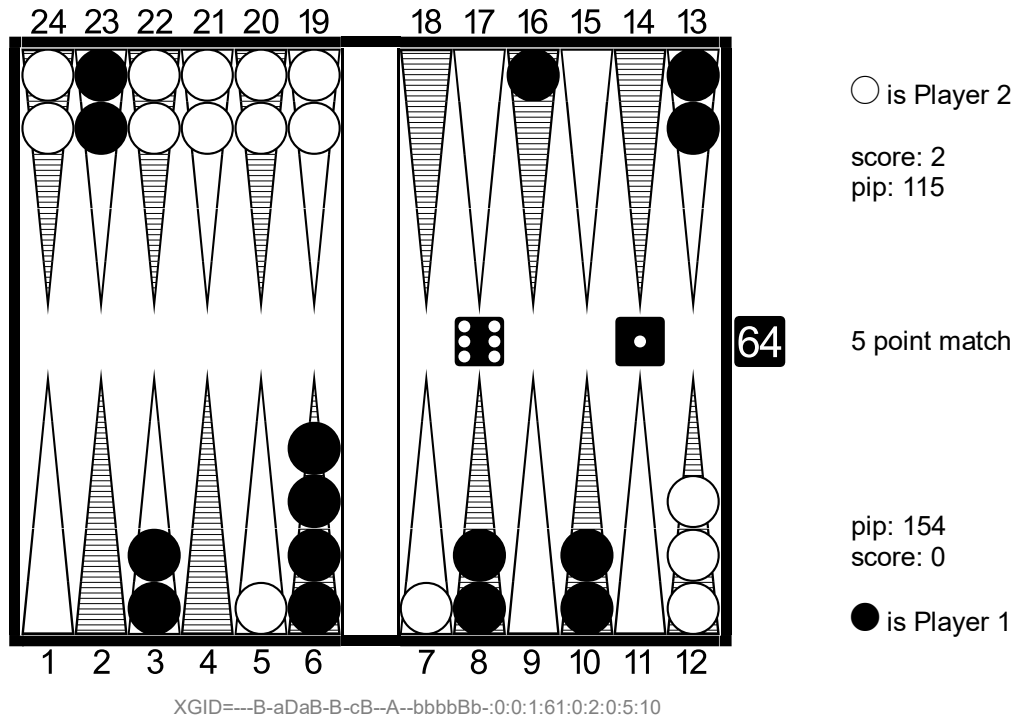
● to play 32

1.	Rollout ¹	Bar/23 24/21	eq: -0.371
	Player:	42.89% (G:10.02% B:0.60%)	Conf.: ± 0.014 (-0.385...-0.357) - [100.0%]
	Opponent:	57.11% (G:24.88% B:2.09%)	Duration: 5 minutes 33 seconds
2.	Rollout ¹	Bar/20	eq: -0.506 (-0.136)
	Player:	39.93% (G:9.33% B:0.64%)	Conf.: ± 0.013 (-0.520...-0.493) - [0.0%]
	Opponent:	60.07% (G:26.15% B:2.36%)	Duration: 5 minutes 13 seconds
3.	Rollout ¹	Bar/23 13/10	eq: -0.517 (-0.146)
	Player:	39.26% (G:9.58% B:0.57%)	Conf.: ± 0.015 (-0.531...-0.502) - [0.0%]
	Opponent:	60.74% (G:25.70% B:2.15%)	Duration: 5 minutes 09 seconds
4.	Rollout ¹	Bar/23 15/12	eq: -0.542 (-0.171)
	Player:	38.54% (G:8.61% B:0.48%)	Conf.: ± 0.015 (-0.557...-0.527) - [0.0%]
	Opponent:	61.46% (G:24.31% B:2.00%)	Duration: 5 minutes 16 seconds
5.	Rollout ¹	Bar/23 6/3	eq: -0.623 (-0.252)
	Player:	39.65% (G:9.73% B:0.77%)	Conf.: ± 0.022 (-0.646...-0.601) - [0.0%]
	Opponent:	60.35% (G:31.31% B:4.12%)	Duration: 5 minutes 41 seconds

¹ 1296 Games rolled with Variance Reduction.

Moves: 3-ply, cube decisions: XG Roller

Problem 9



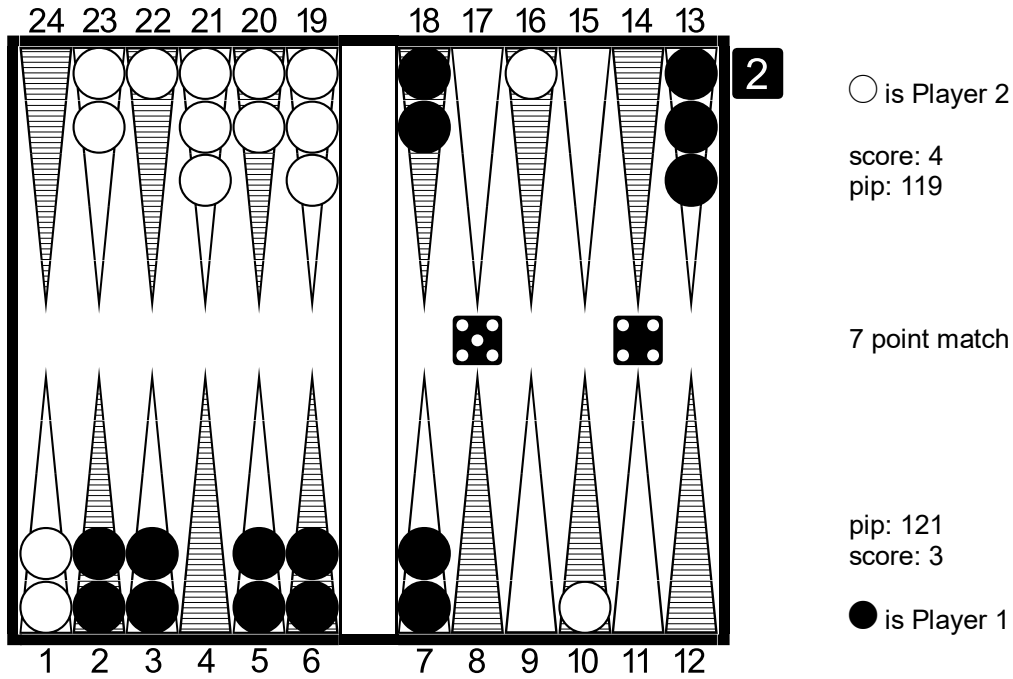
● to play 61

1.	Rollout ¹	16/10 6/5*	eq: -0.311
	Player:	40.76% (G:10.57% B:0.47%)	Conf.: ± 0.014 (-0.325...-0.297) - [100.0%]
	Opponent:	59.24% (G:26.03% B:2.63%)	Duration: 3 minutes 03 seconds
2.	Rollout ¹	13/7* 6/5*	eq: -0.408 (-0.097)
	Player:	40.05% (G:12.20% B:0.43%)	Conf.: ± 0.015 (-0.422...-0.393) - [0.0%]
	Opponent:	59.95% (G:38.06% B:6.45%)	Duration: 3 minutes 34 seconds
3.	Rollout ¹	16/9	eq: -0.602 (-0.291)
	Player:	33.62% (G:7.27% B:0.33%)	Conf.: ± 0.012 (-0.614...-0.591) - [0.0%]
	Opponent:	66.38% (G:27.33% B:2.68%)	Duration: 3 minutes 03 seconds
4.	Rollout ¹	23/16	eq: -0.614 (-0.303)
	Player:	34.92% (G:8.38% B:0.49%)	Conf.: ± 0.015 (-0.629...-0.599) - [0.0%]
	Opponent:	65.08% (G:34.00% B:0.91%)	Duration: 2 minutes 57 seconds
5.	Rollout ¹	16/10 3/2	eq: -0.701 (-0.390)
	Player:	30.96% (G:5.94% B:0.25%)	Conf.: ± 0.014 (-0.715...-0.687) - [0.0%]
	Opponent:	69.04% (G:18.54% B:2.42%)	Duration: 3 minutes 25 seconds

¹ 1296 Games rolled with Variance Reduction.

Moves and cube decisions: 3-ply

Problem 10



XGID=-bbb-bbb--a--C--a-Bcbcab--:1:-1:1:54:3:4:0:7:10

● to play 54

1.	Rollout ¹	13/9 13/8	eq: +0.623
	Player:	70.81% (G:18.86% B:4.18%)	Conf.: ± 0.008 (+0.616...+0.631) - [100.0%]
	Opponent:	29.19% (G:13.84% B:0.87%)	Duration: 2 minutes 02 seconds
2.	Rollout ¹	13/4	eq: +0.549 (-0.075)
	Player:	68.61% (G:17.61% B:2.38%)	Conf.: ± 0.008 (+0.541...+0.556) - [0.0%]
	Opponent:	31.39% (G:14.15% B:0.56%)	Duration: 2 minutes 04 seconds
3.	Rollout ¹	18/14 18/13	eq: +0.525 (-0.098)
	Player:	69.53% (G:14.07% B:2.08%)	Conf.: ± 0.007 (+0.519...+0.532) - [0.0%]
	Opponent:	30.47% (G:10.78% B:0.29%)	Duration: 2 minutes 00 second
4.	Rollout ¹	18/9	eq: +0.521 (-0.102)
	Player:	68.13% (G:16.45% B:3.07%)	Conf.: ± 0.007 (+0.514...+0.529) - [0.0%]
	Opponent:	31.87% (G:12.92% B:0.34%)	Duration: 1 minute 54 seconds
5.	Rollout ¹	7/3 7/2	eq: +0.430 (-0.193)
	Player:	65.32% (G:13.87% B:1.34%)	Conf.: ± 0.007 (+0.423...+0.437) - [0.0%]
	Opponent:	34.68% (G:9.70% B:0.40%)	Duration: 1 minute 51 seconds

¹ 1296 Games rolled with Variance Reduction.

Moves and cube decisions: 3-ply